
Uncovering Hidden Loop Level Parallelism in Sequential Applications

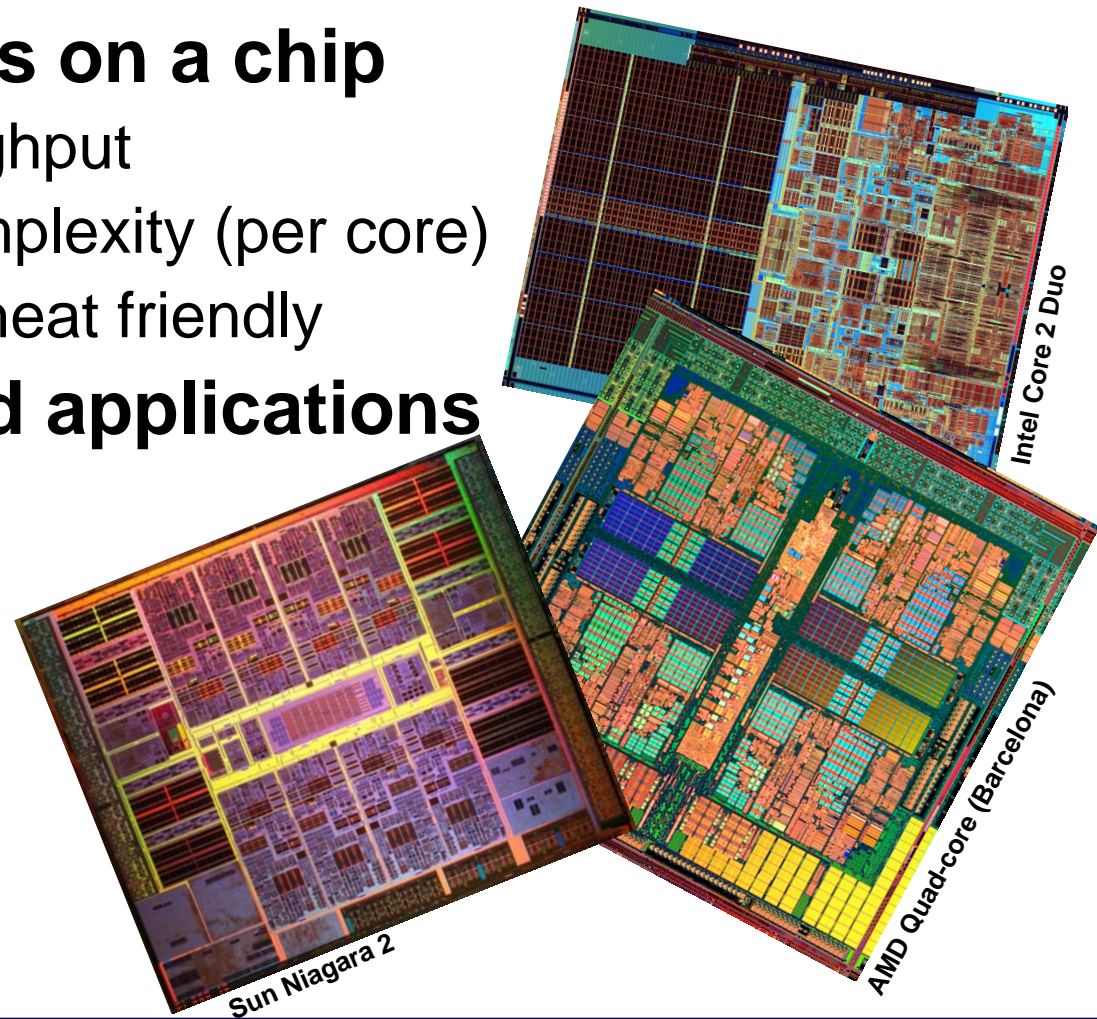
Hongtao Zhong, Mojtaba Mehrara, Steve Lieberman,
Scott Mahlke

Advanced Computer Architecture Lab.
University of Michigan

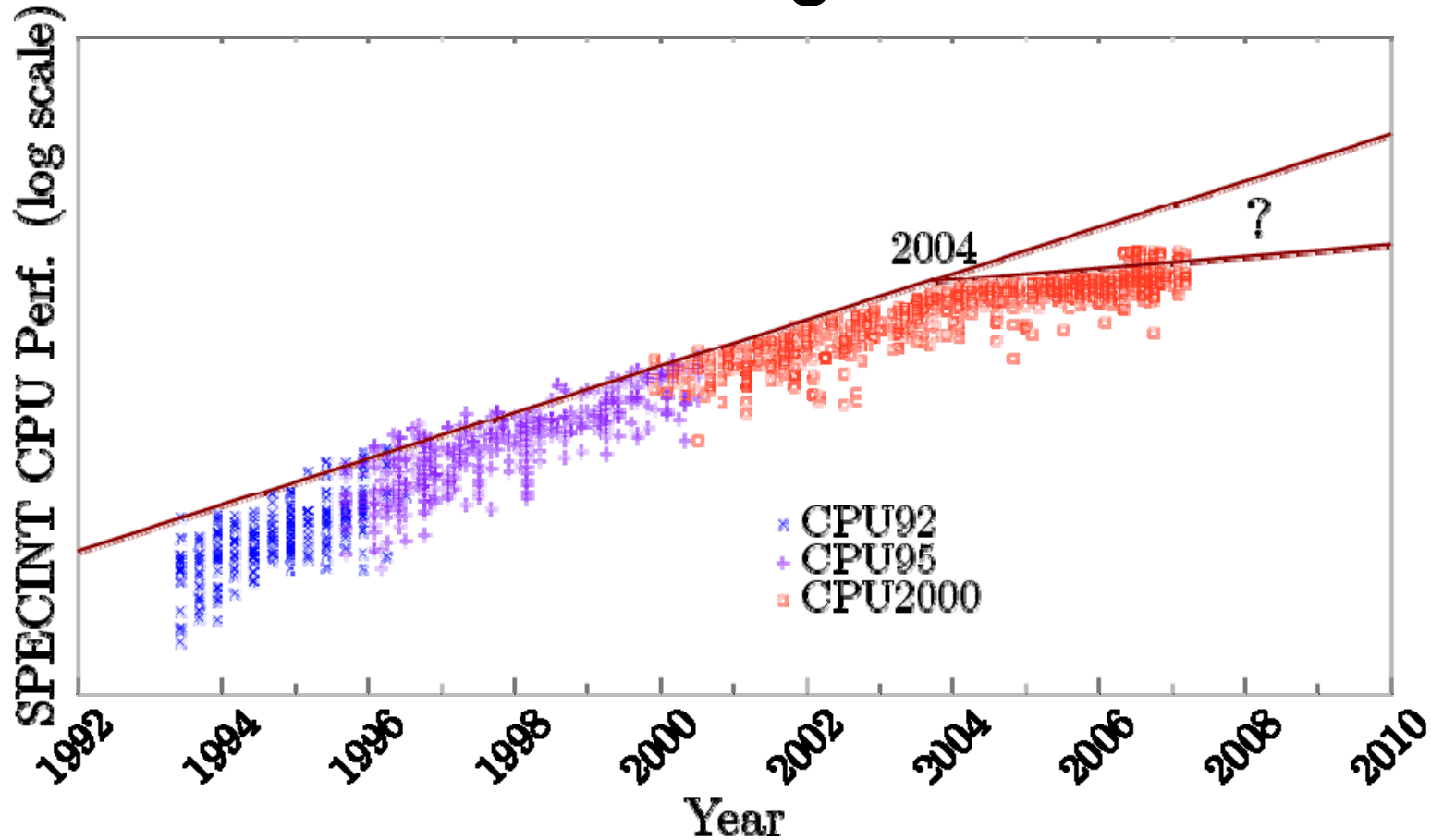


CMP Architectures

- **Multiple cores on a chip**
 - Higher throughput
 - Reduced complexity (per core)
 - More power/heat friendly
- **Multithreaded applications**



How About Single Thread?

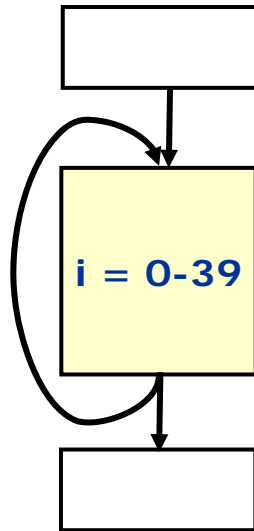


[Source : Bridges et al, MICRO `07]



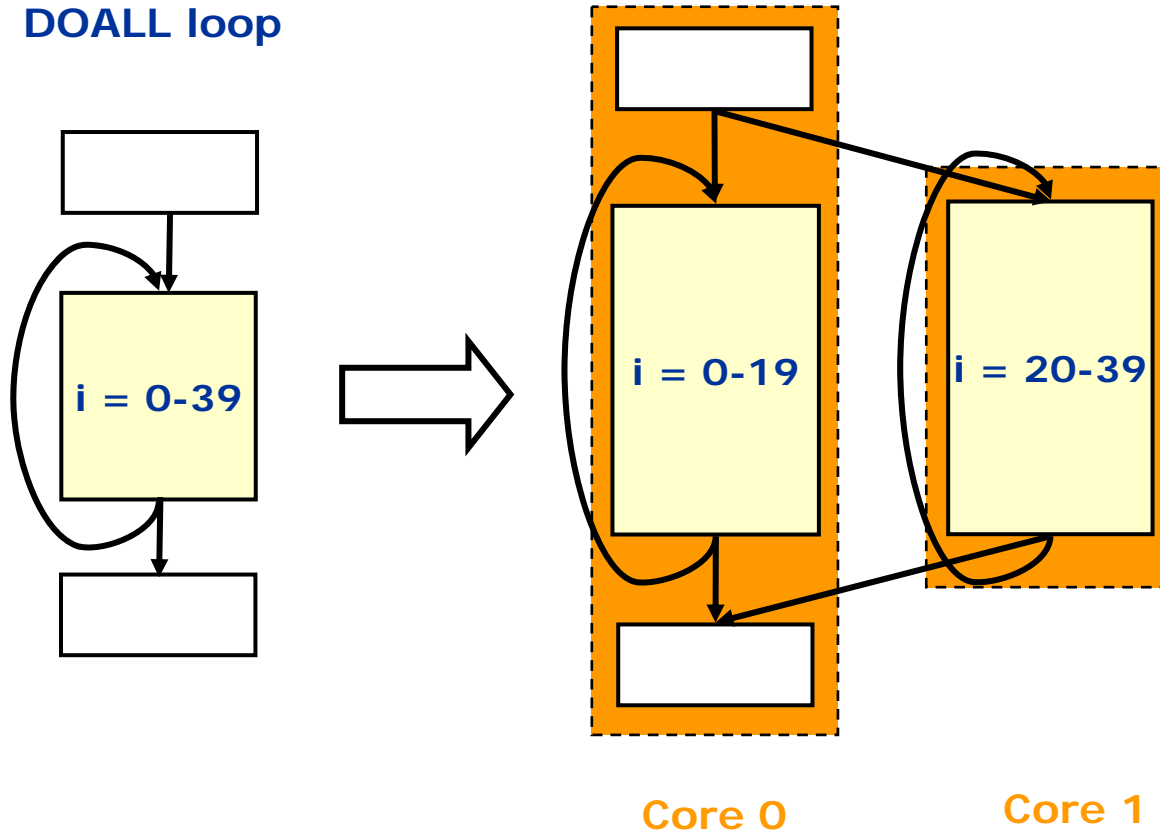
Loop Level Parallelization

DOALL loop



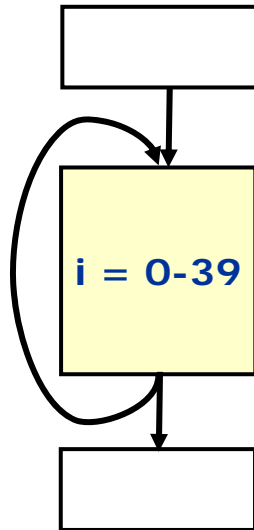
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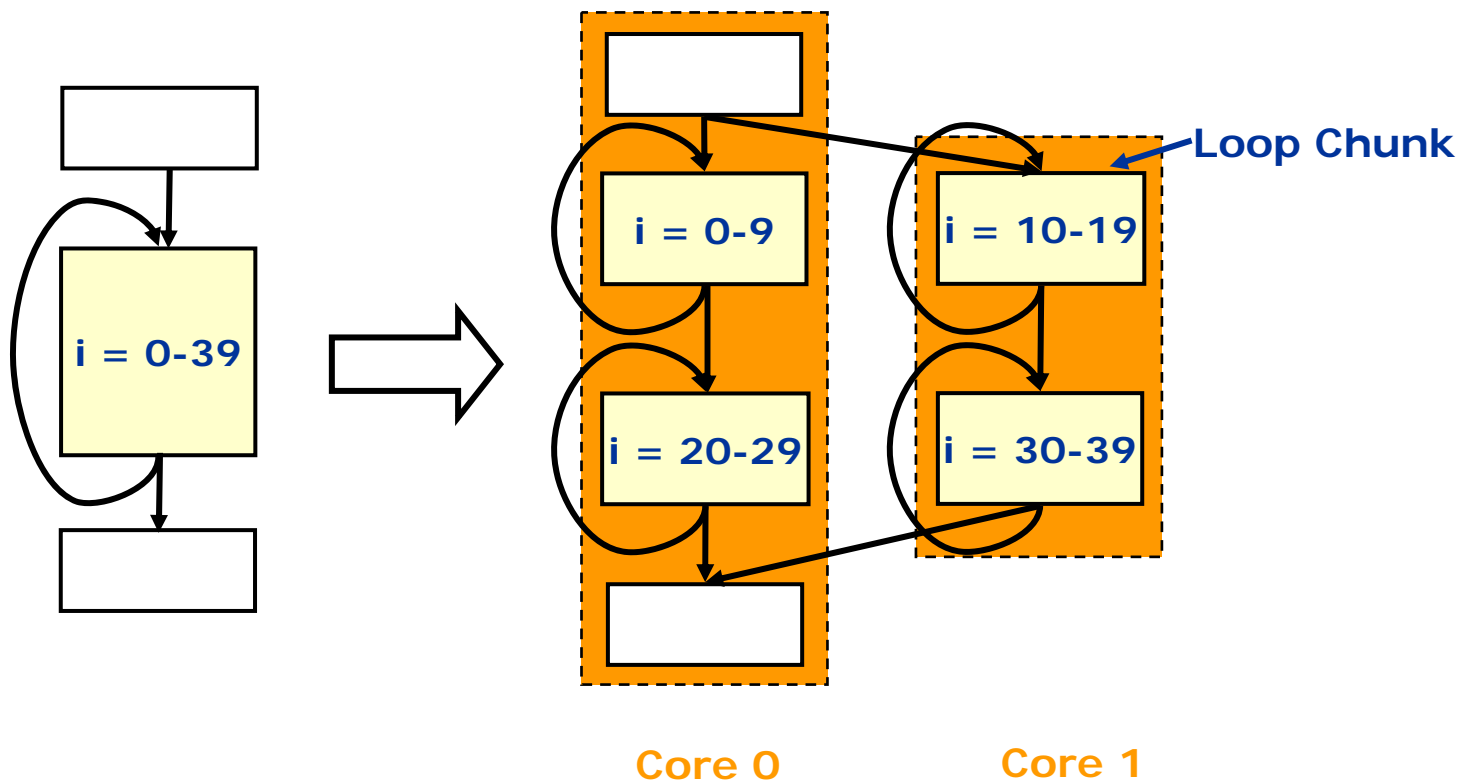
Loop Level Parallelization

Speculative DOALL loop



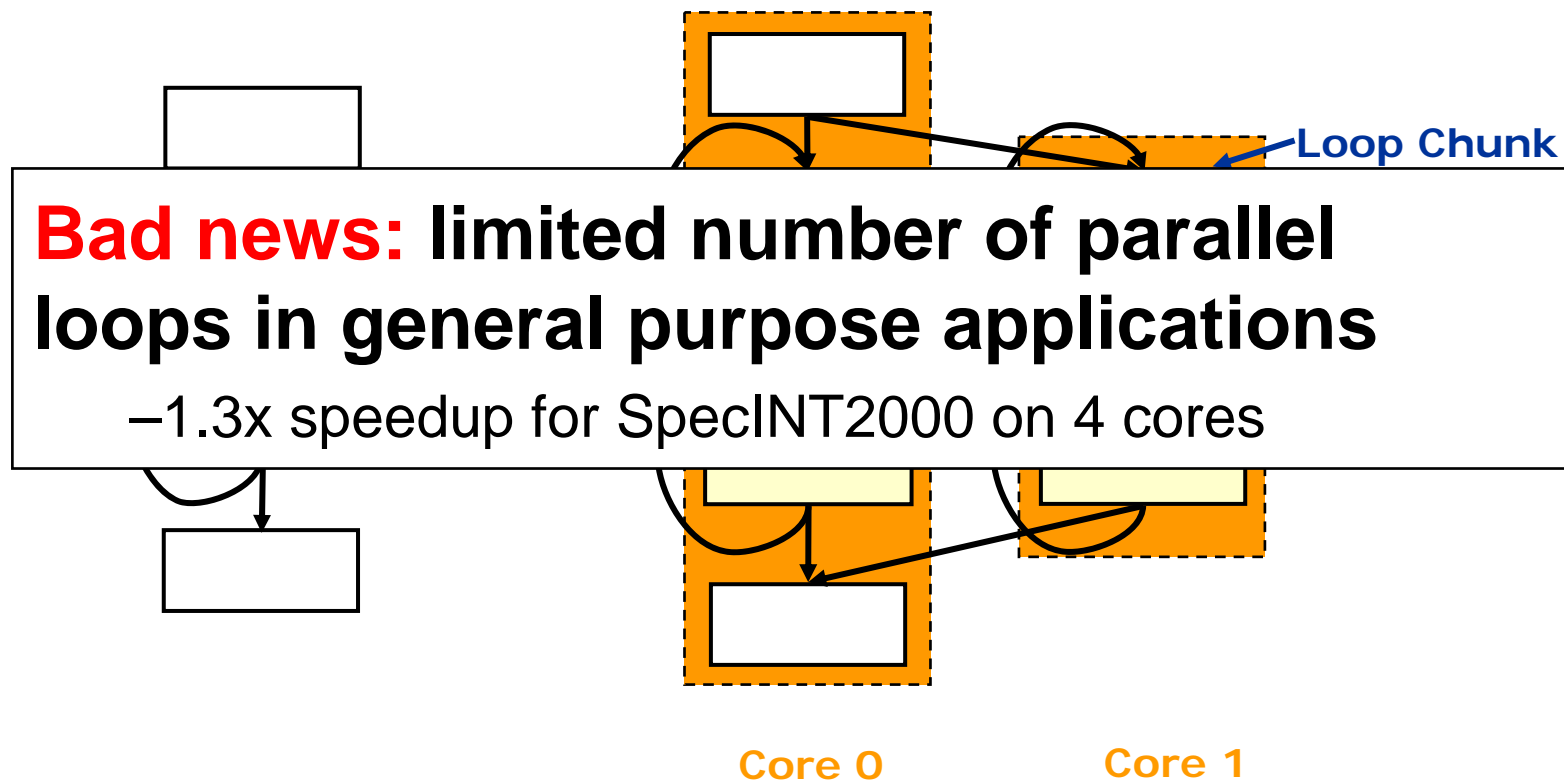
Loop Level Parallelization

Speculative DOALL loop



Loop Level Parallelization

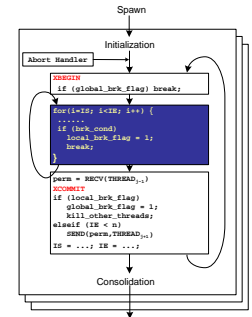
Speculative DOALL loop



Contributions

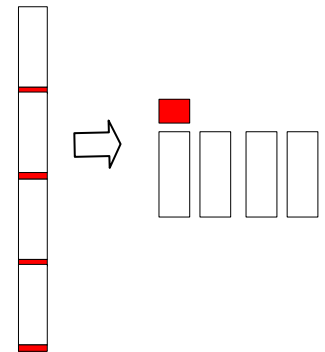
- **Code generation framework**

- Speculative parallelization of uncounted loops

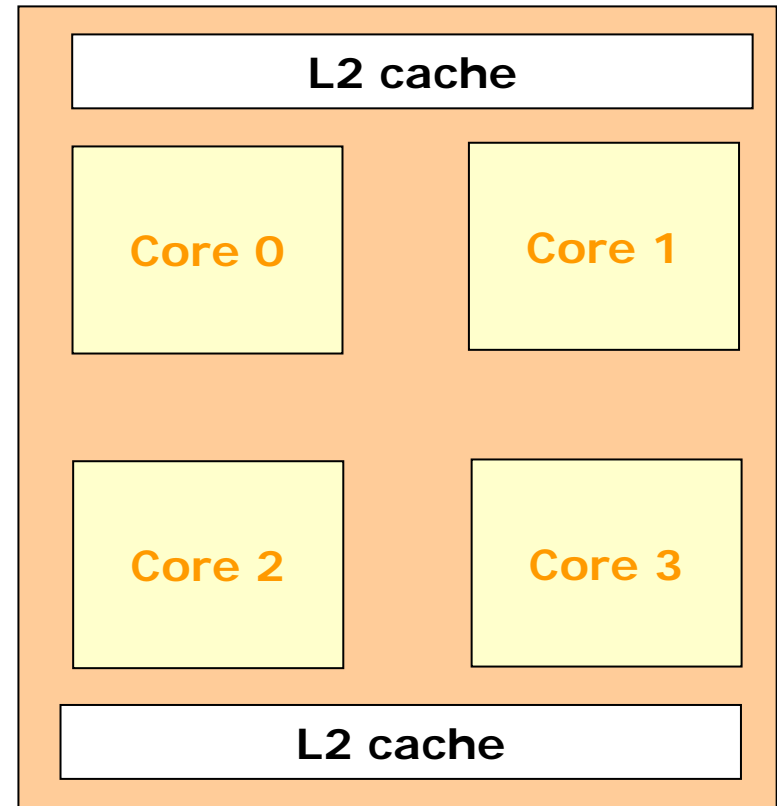


- **Compiler transformations**

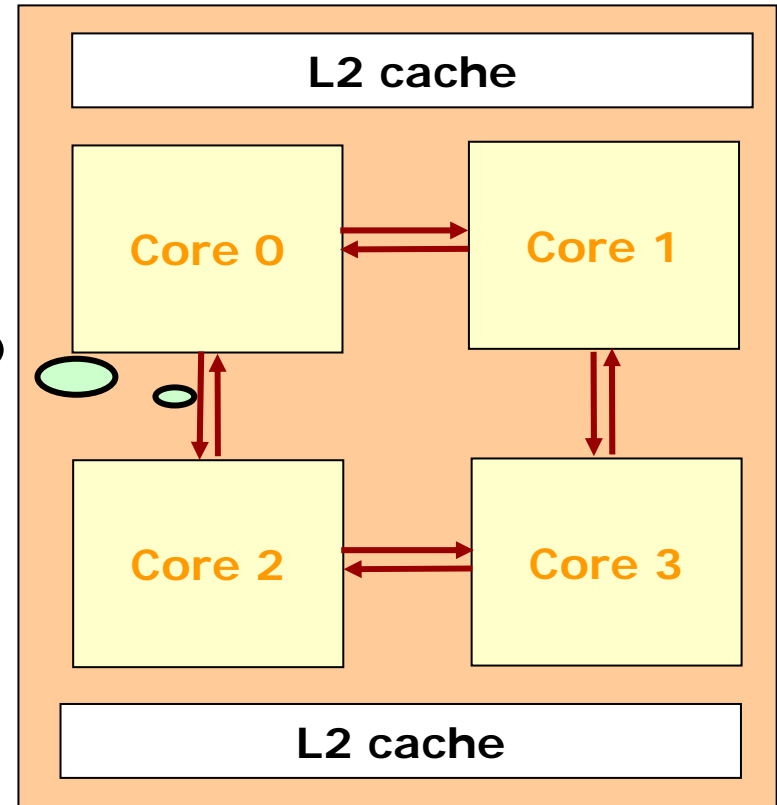
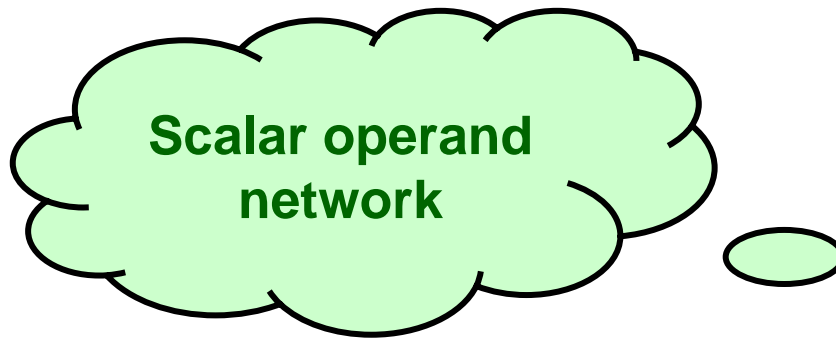
- Speculative loop fission
- Isolation of infrequent dependences
- Speculative prematerialization



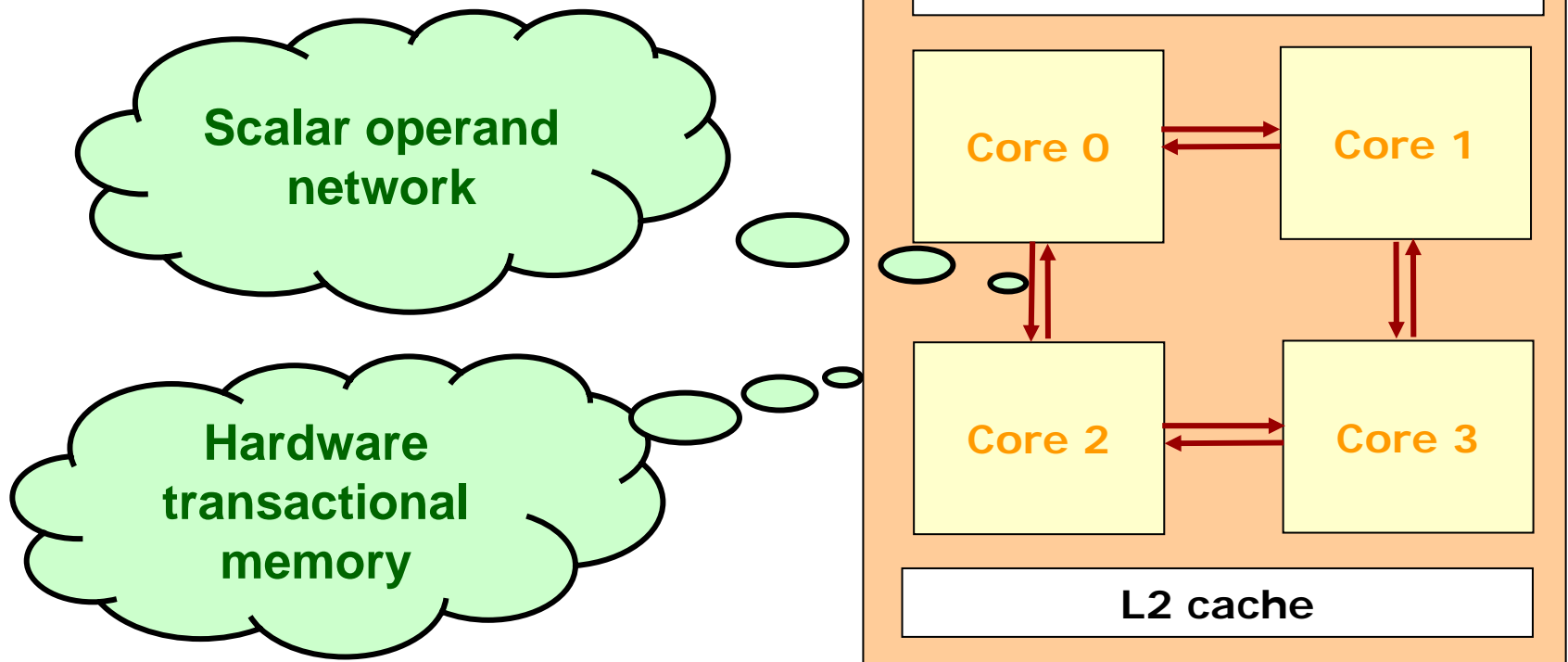
Target Architecture



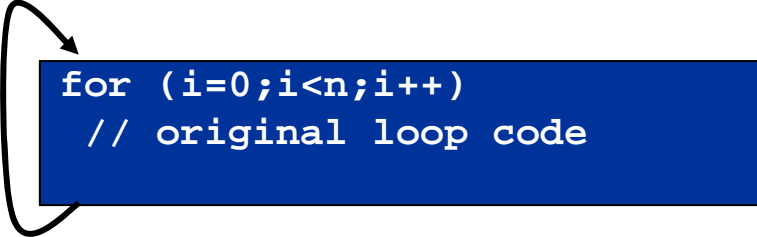
Target Architecture



Target Architecture

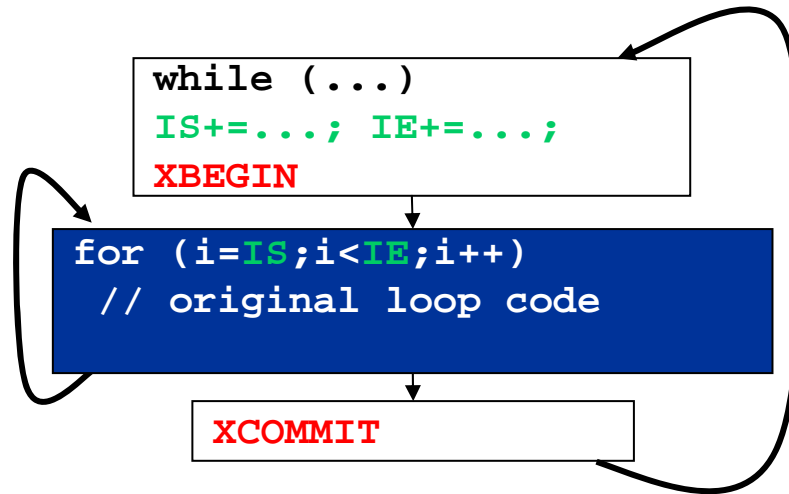


Code Generation Framework

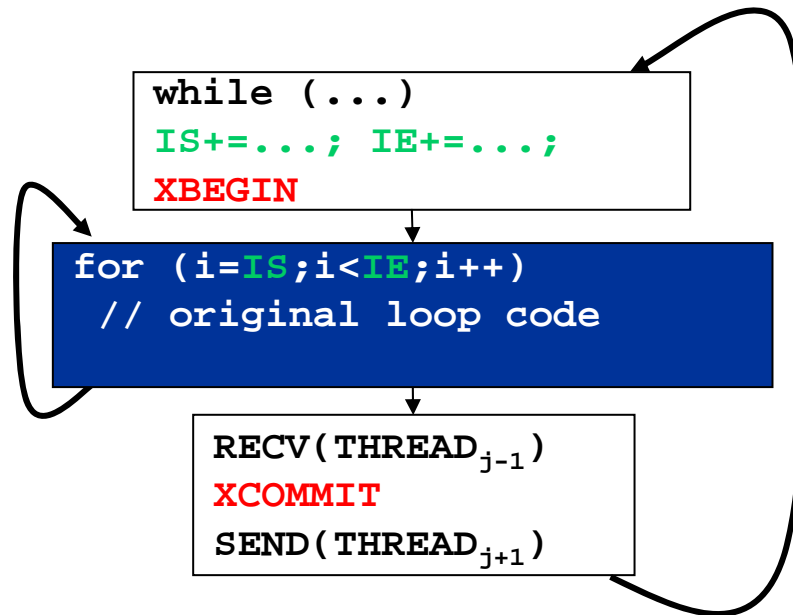


```
for (i=0;i<n;i++)  
  // original loop code
```

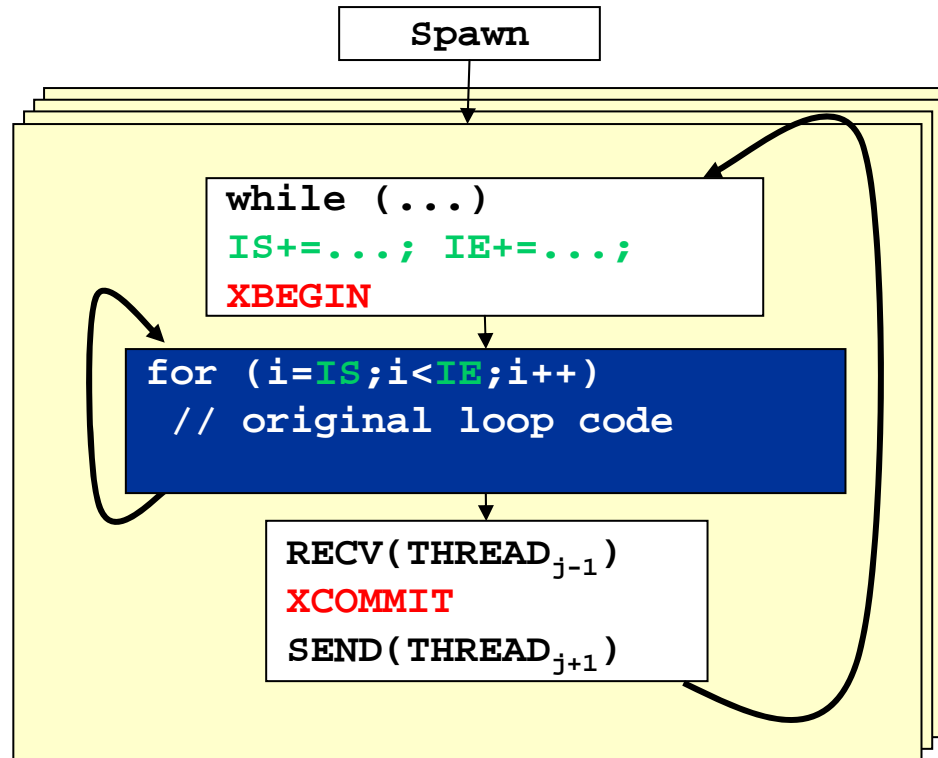
Code Generation Framework



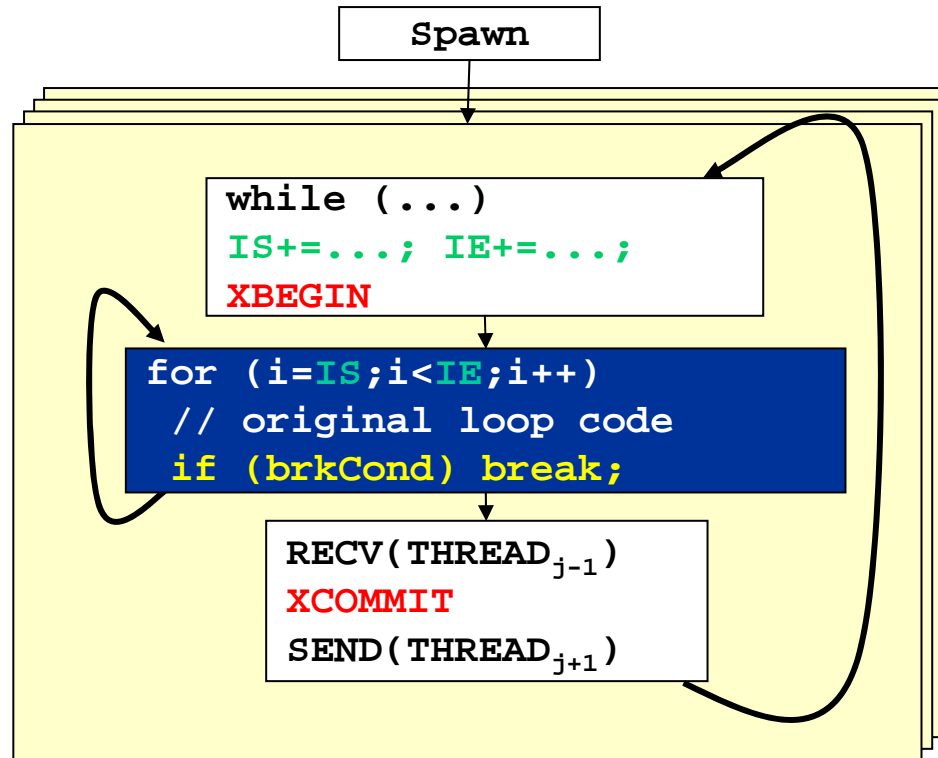
Code Generation Framework



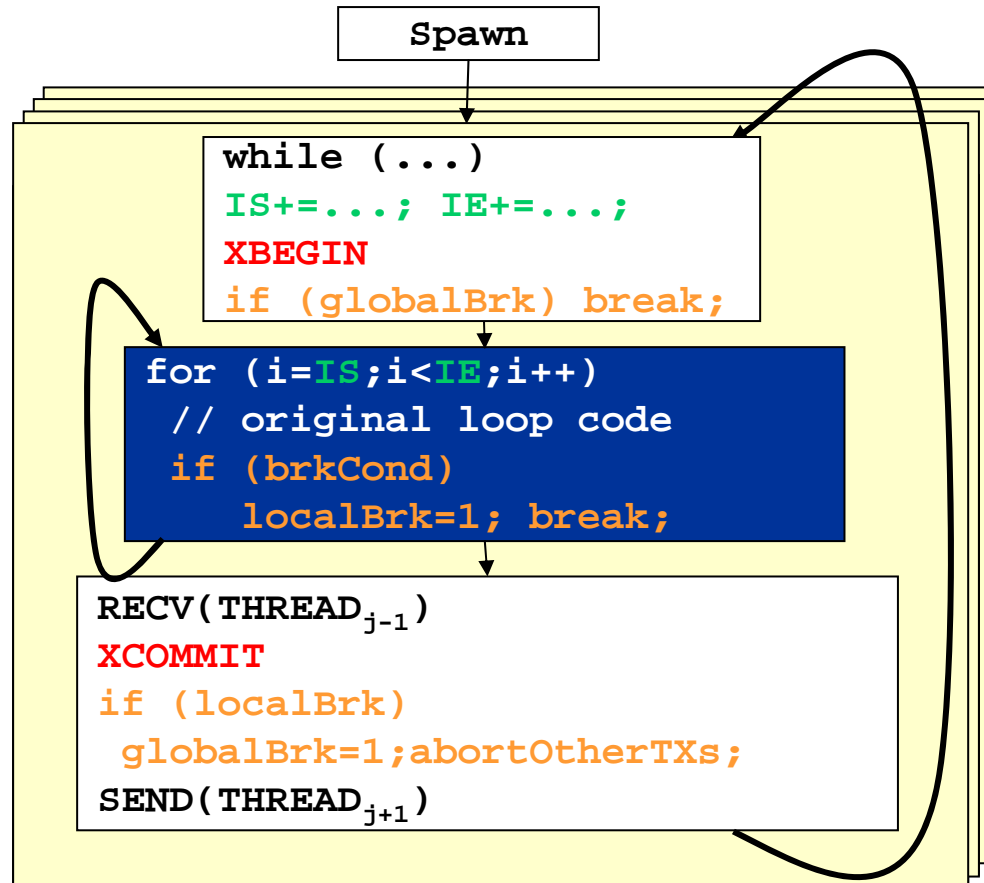
Code Generation Framework



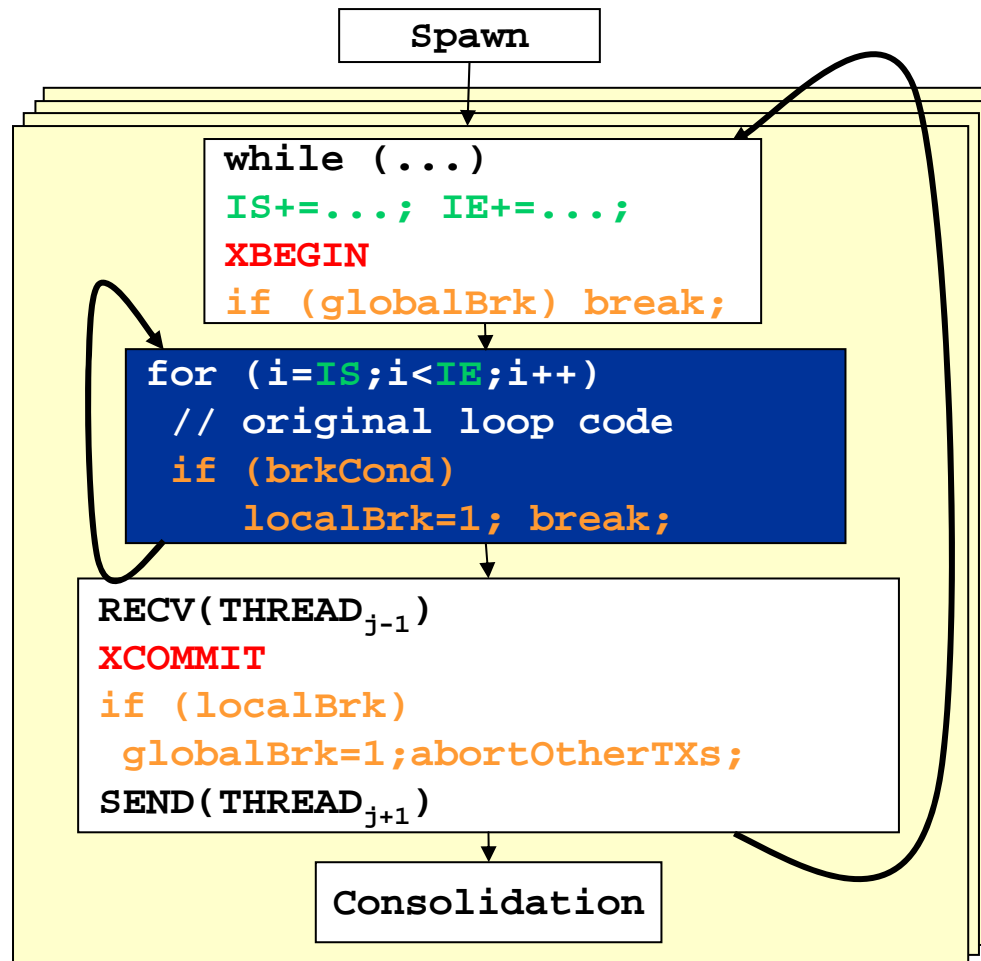
Code Generation Framework



Code Generation Framework

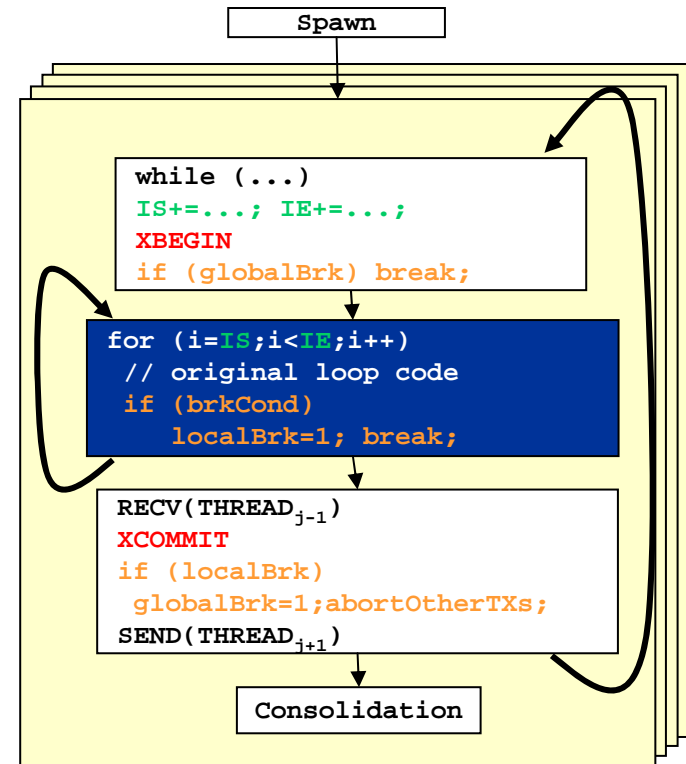


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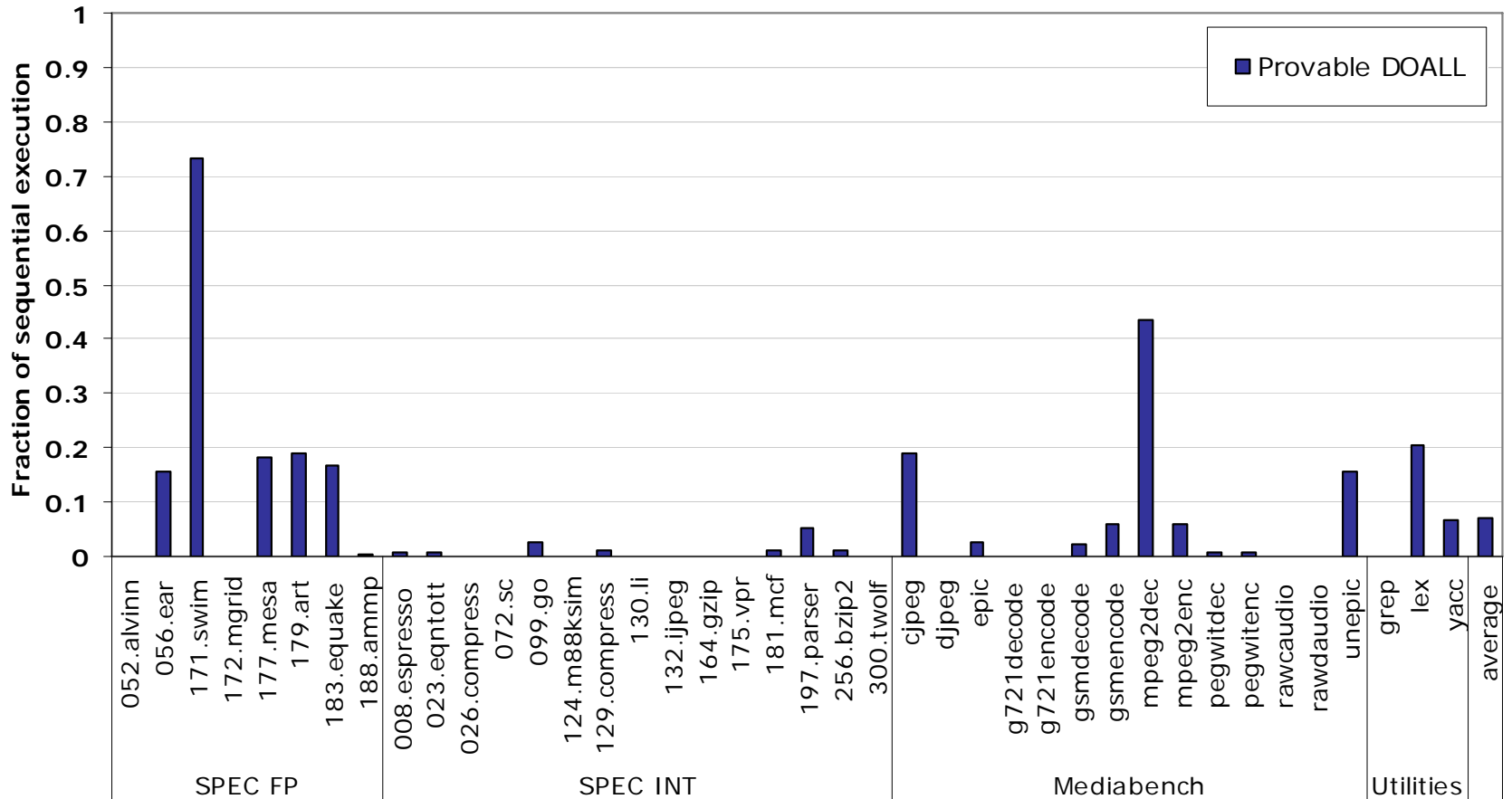


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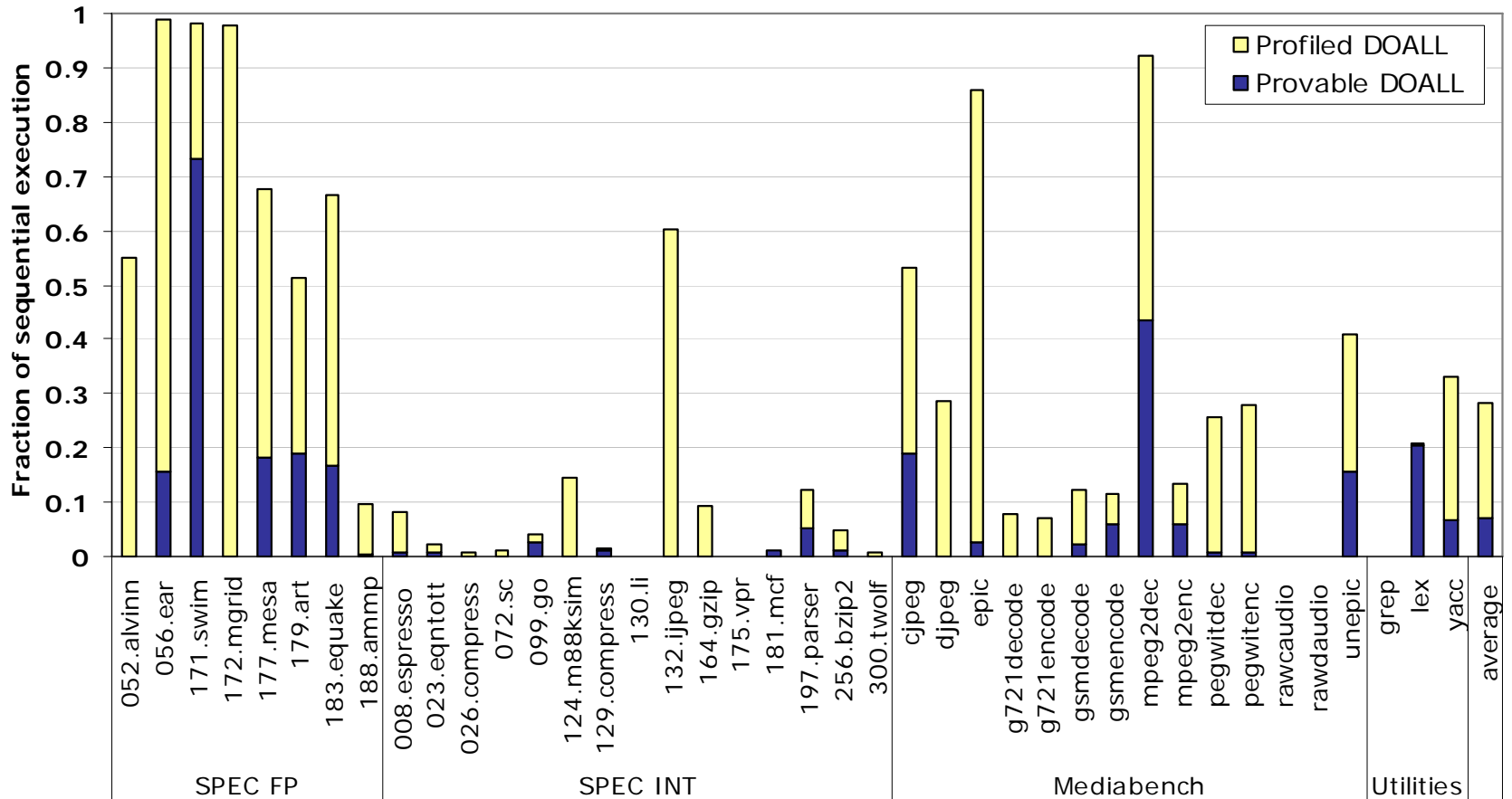
- Supports **counted** and **uncounted** loops
 - Software managed control speculation
- Iteration chunking
- Enforce transaction ordering
- Handles livein, liveout & accumulator registers



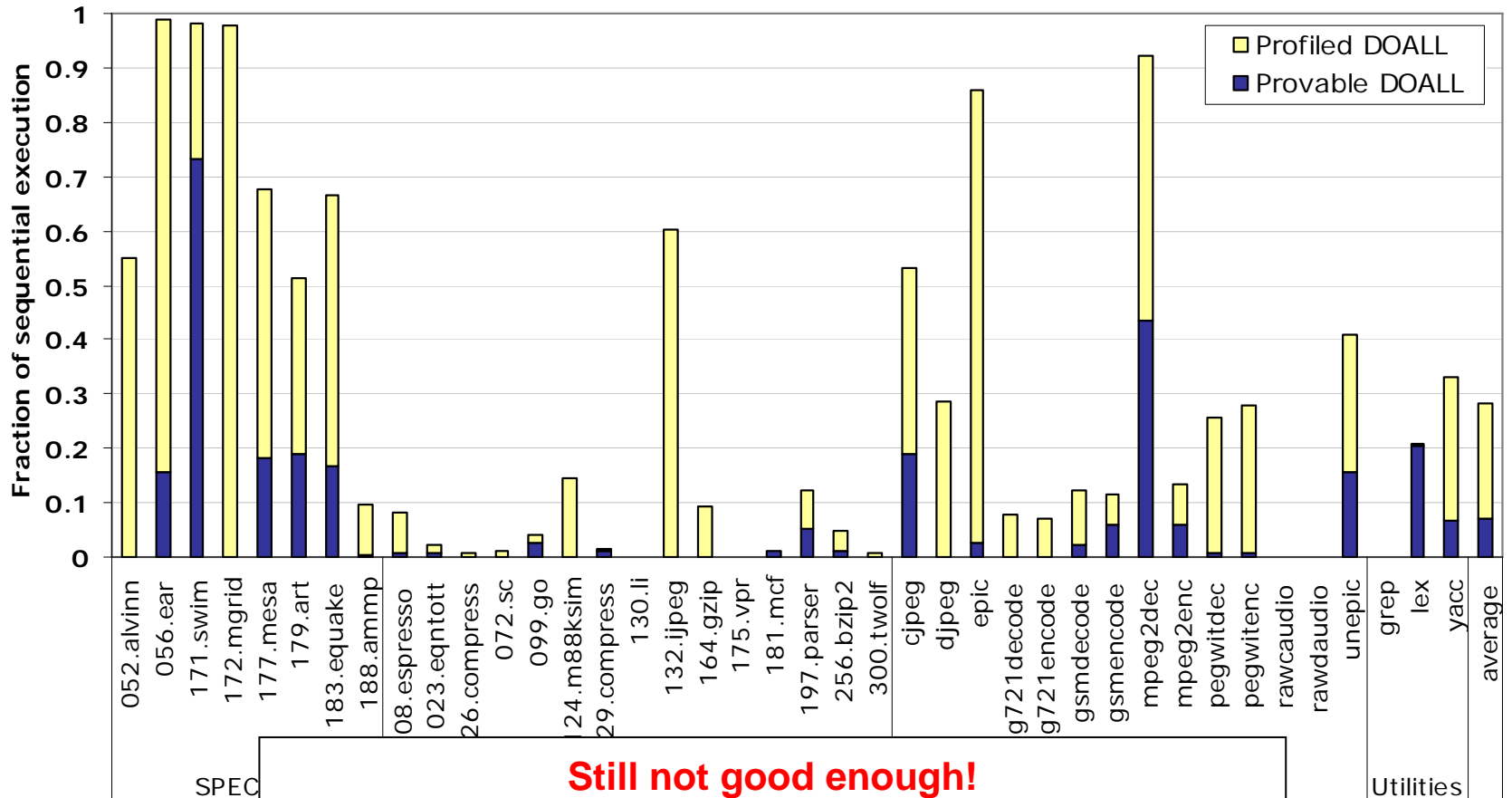
DOALL Coverage – Provable and Profiled



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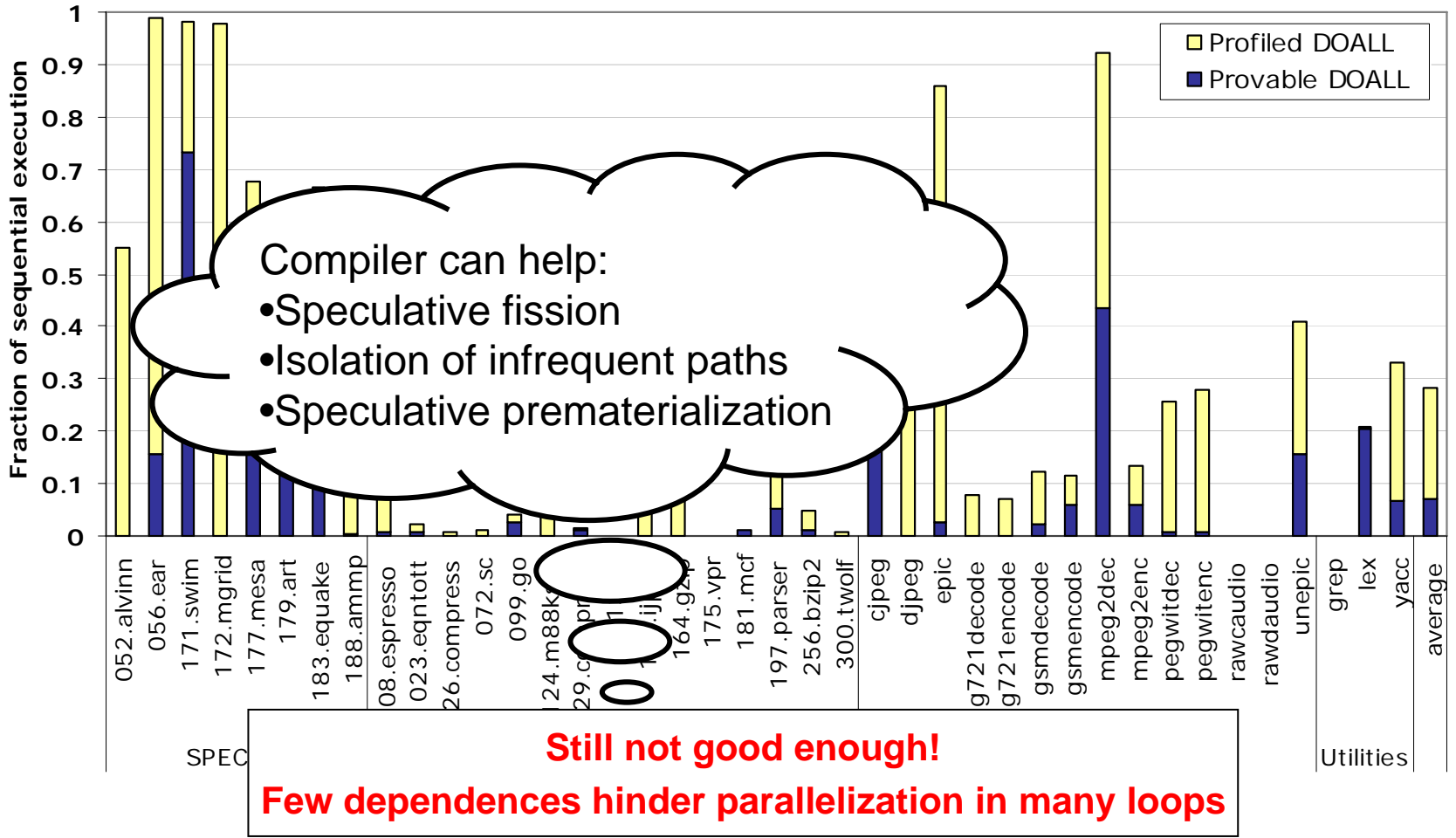
DOALL Coverage – Provable and Profiled



Still not good enough!
Few dependences hinder parallelization in many loops




DOALL Coverage – Provable and Profiled




Speculative Loop Fission

```
1: while (node) {  
2:   work(node);  
3:   node = node->next;  
}
```

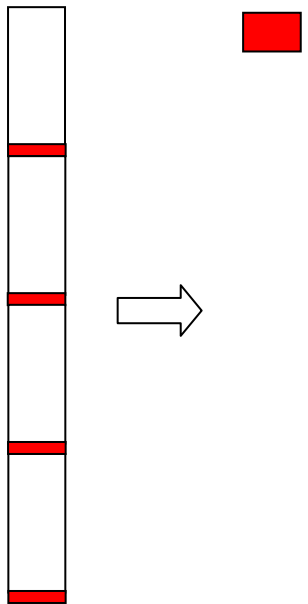


Speculative Loop Fission

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1: while (node) {  
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```
1: while (node) {  
4:   node_array[count++] = node;  
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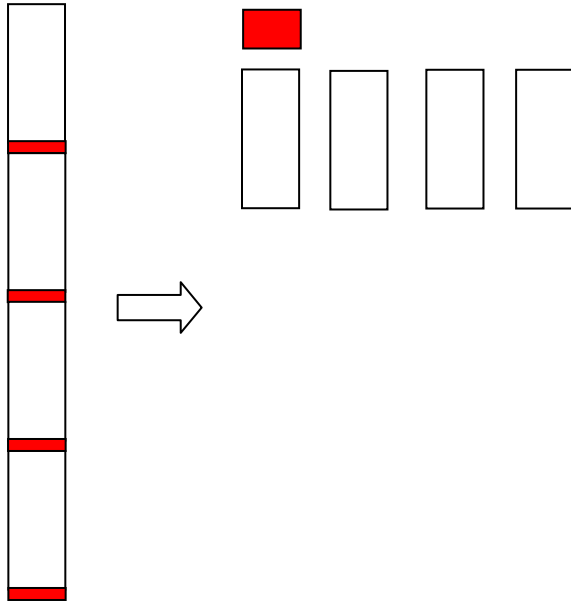


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```
XBEGIN  
5: node = node_array[IS];  
   i = 0;  
1':while (node && i++ < CS) {  
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   }  
   RECV(THREADj-1)  
   XCOMMIT  
   SEND(THREADj+1)  
}
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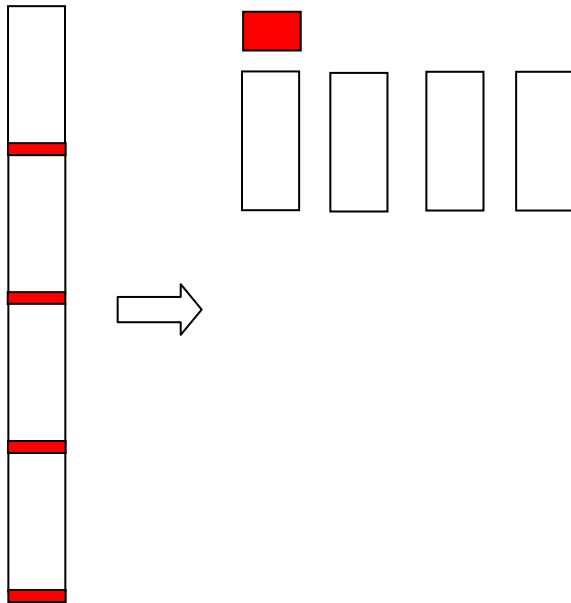


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   XCOMMIT  
   if (node != node_array[IS+CS]){  
       update_node_array;  
       kill_other_threads();}  
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Speculative Loop Fission

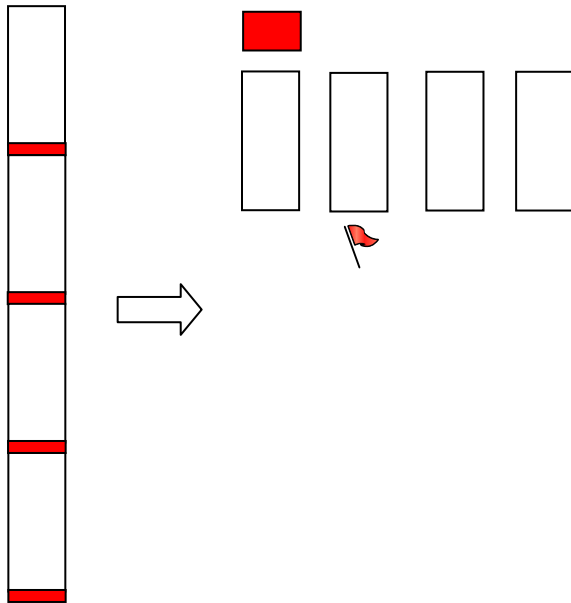
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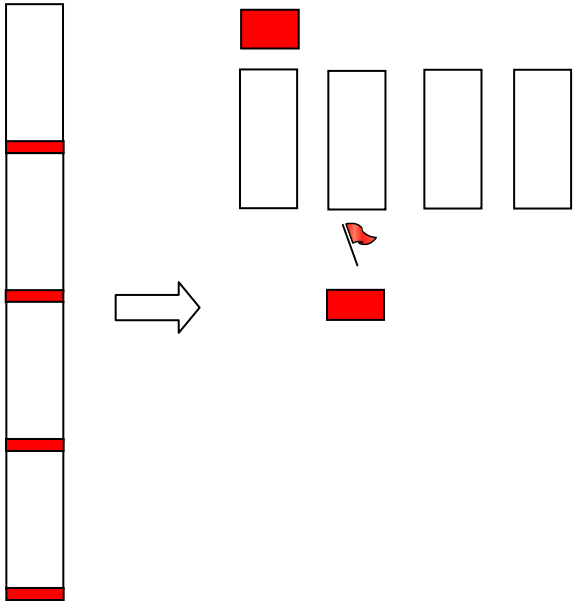
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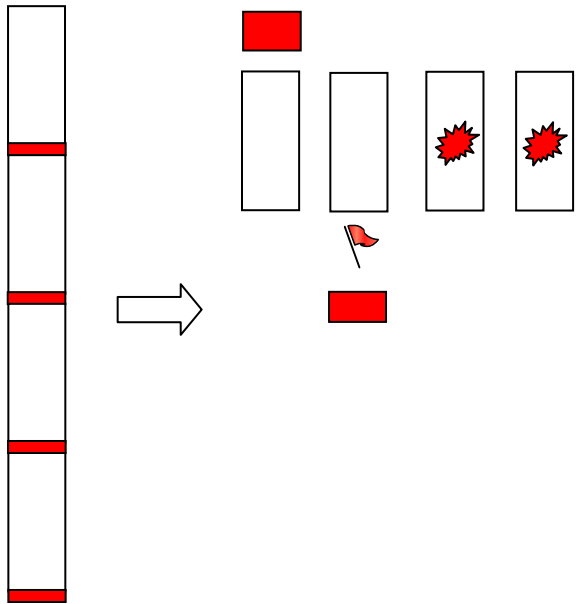
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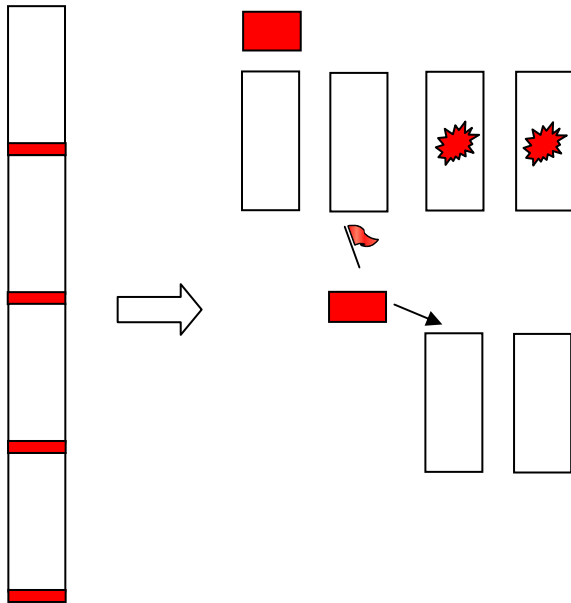
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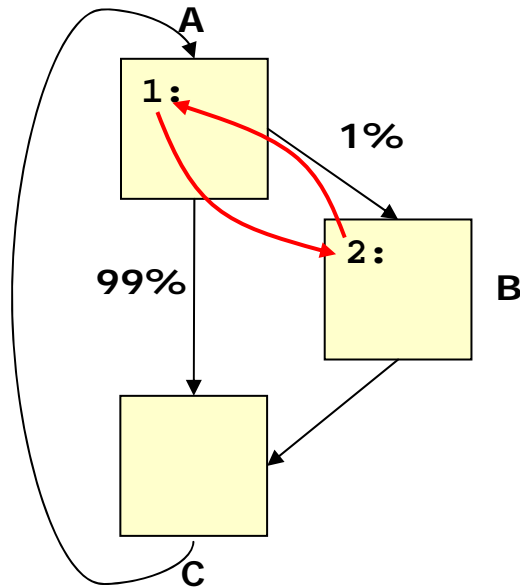


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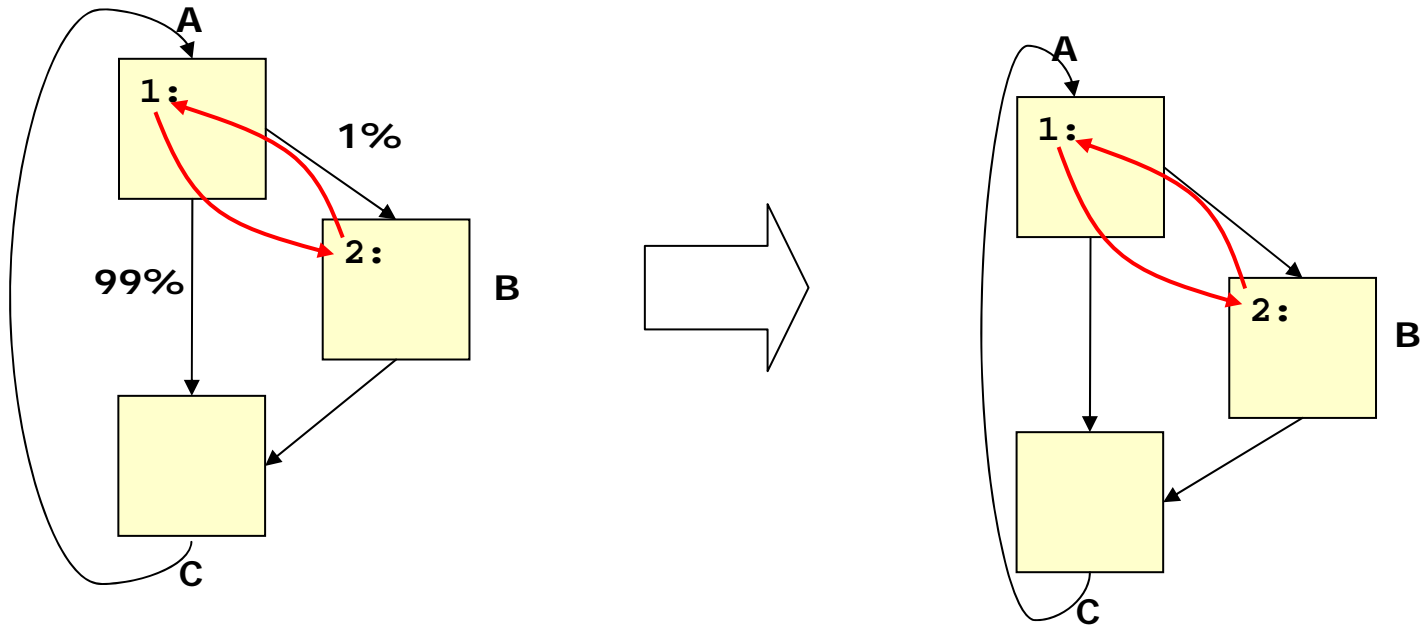
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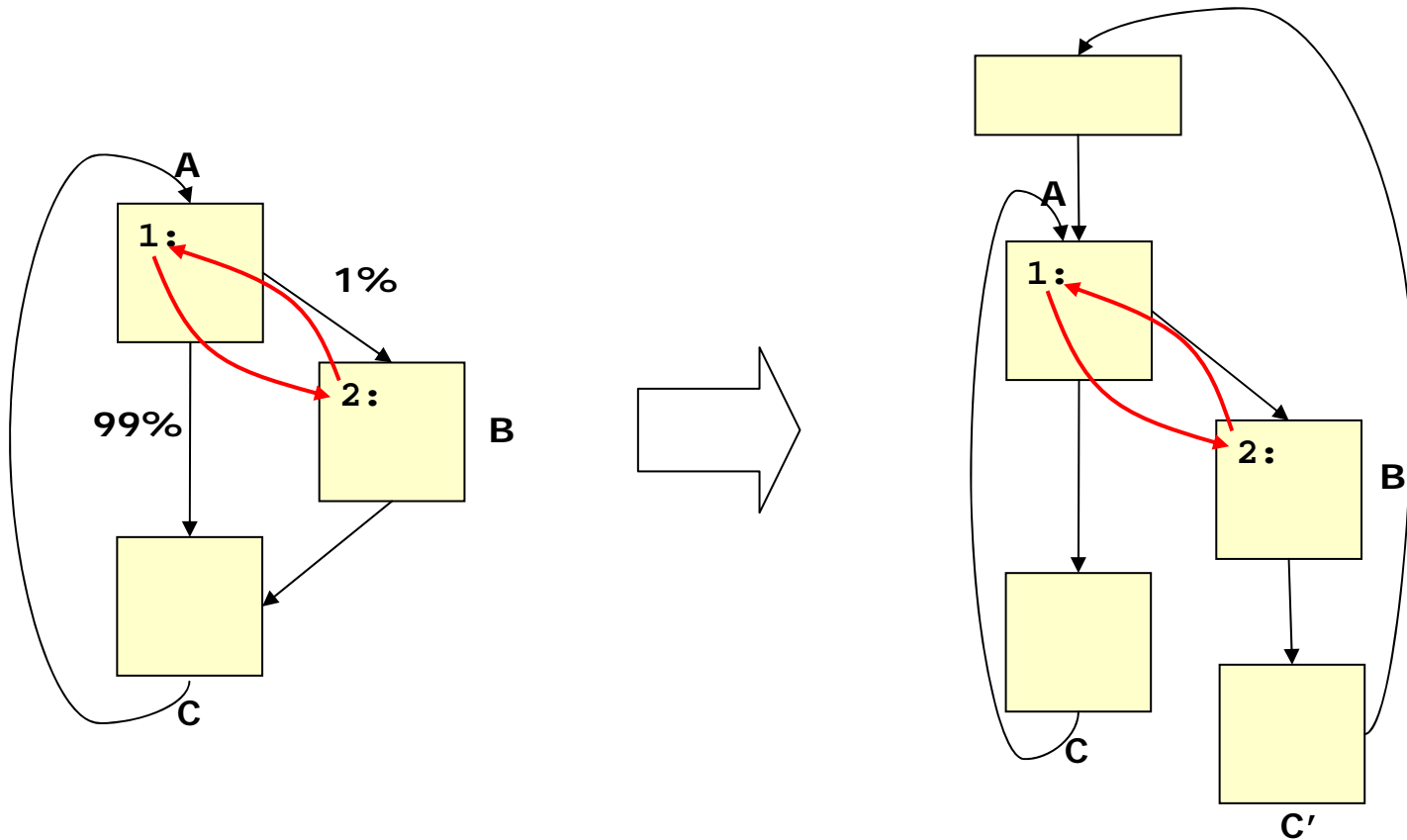
Infrequent Dependence Isolation



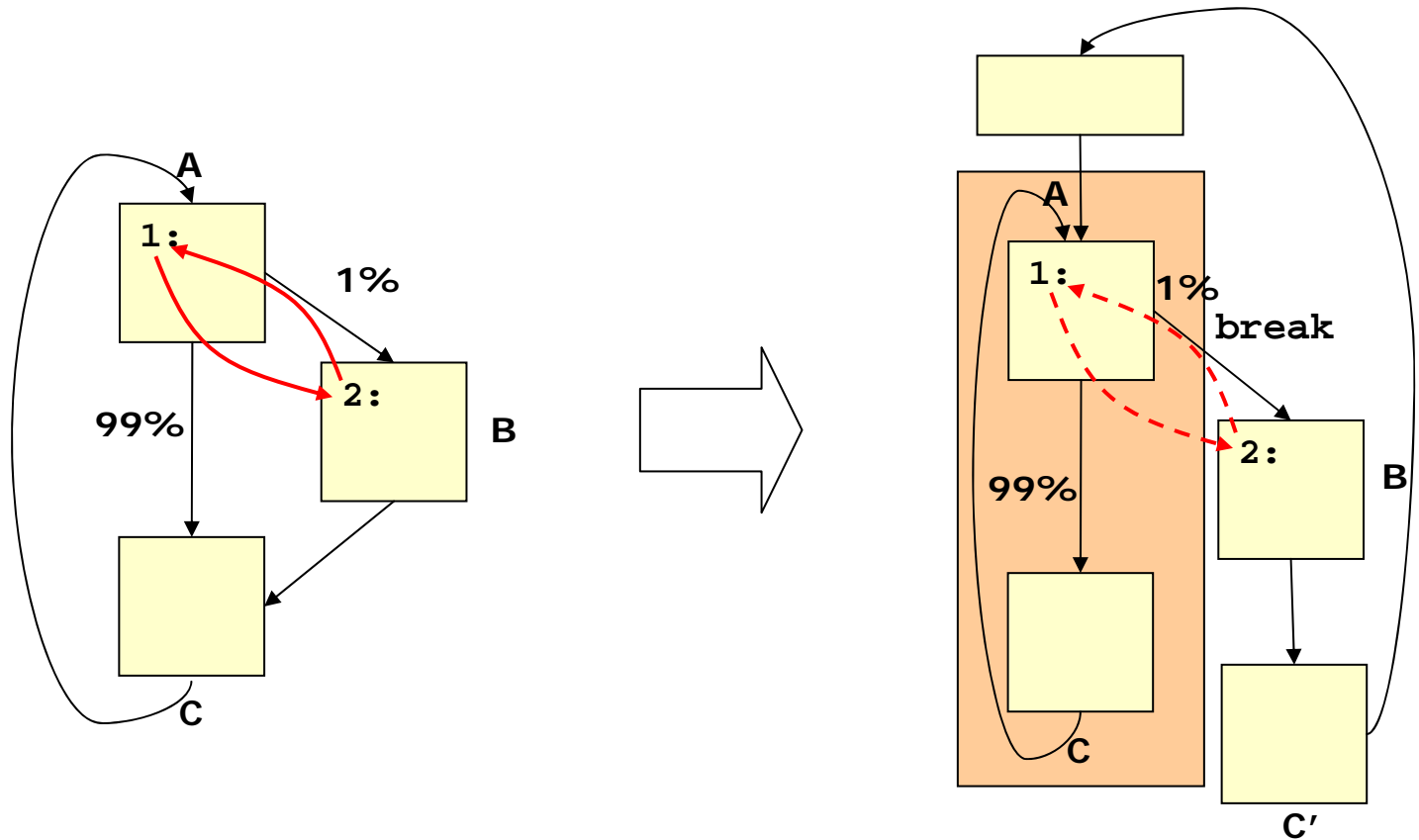
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Infrequent Dependence Isolation

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  count = 0;
  cbest = tystate[j];
  for (k=j; k<=nstate; ++k)
    if (tystate[k]==cbest) ++count;
  if ( count > times) {
    best = cbest;
    times = count;
  }
}
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Sample loop from yacc benchmark



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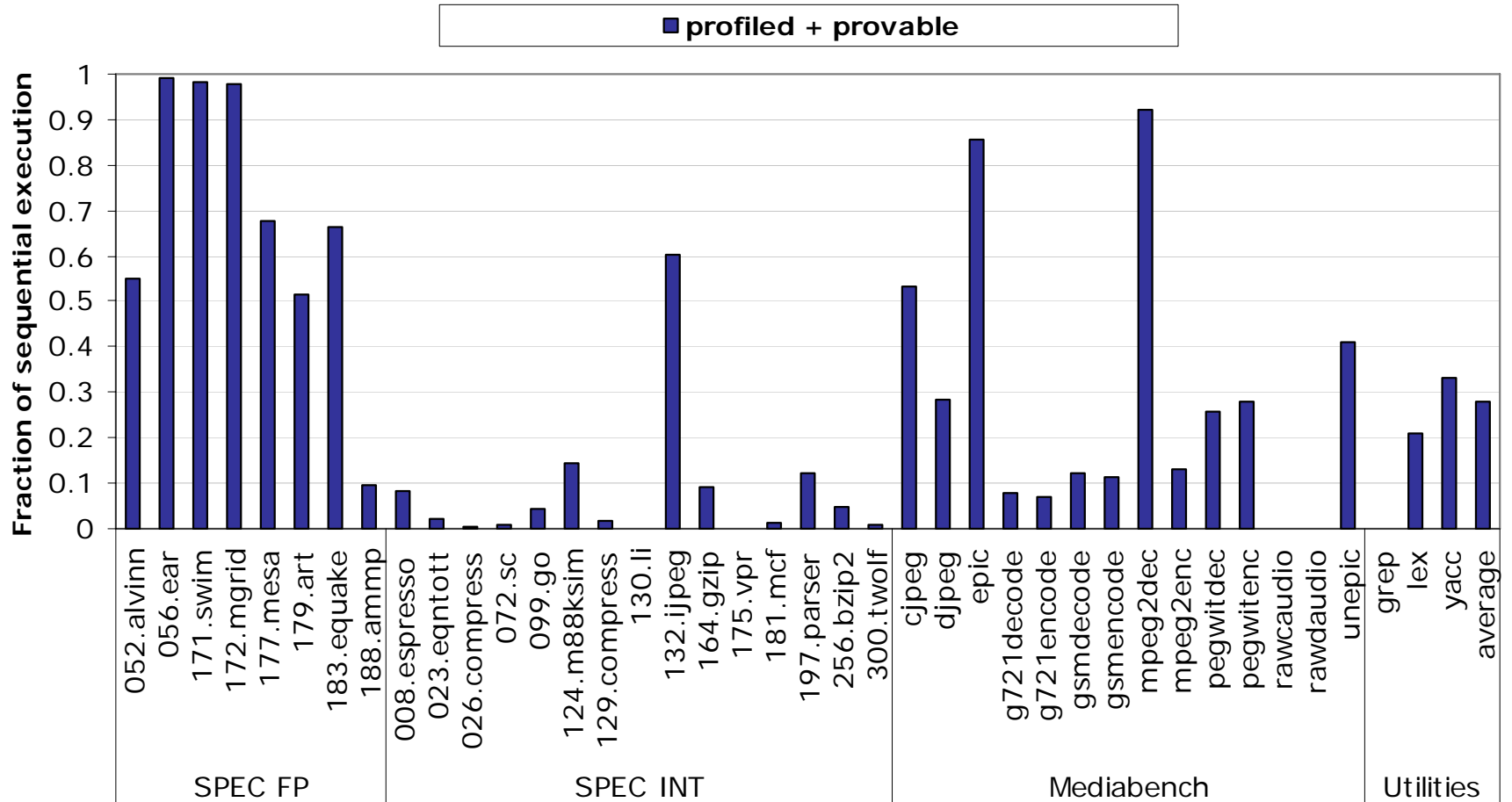
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```

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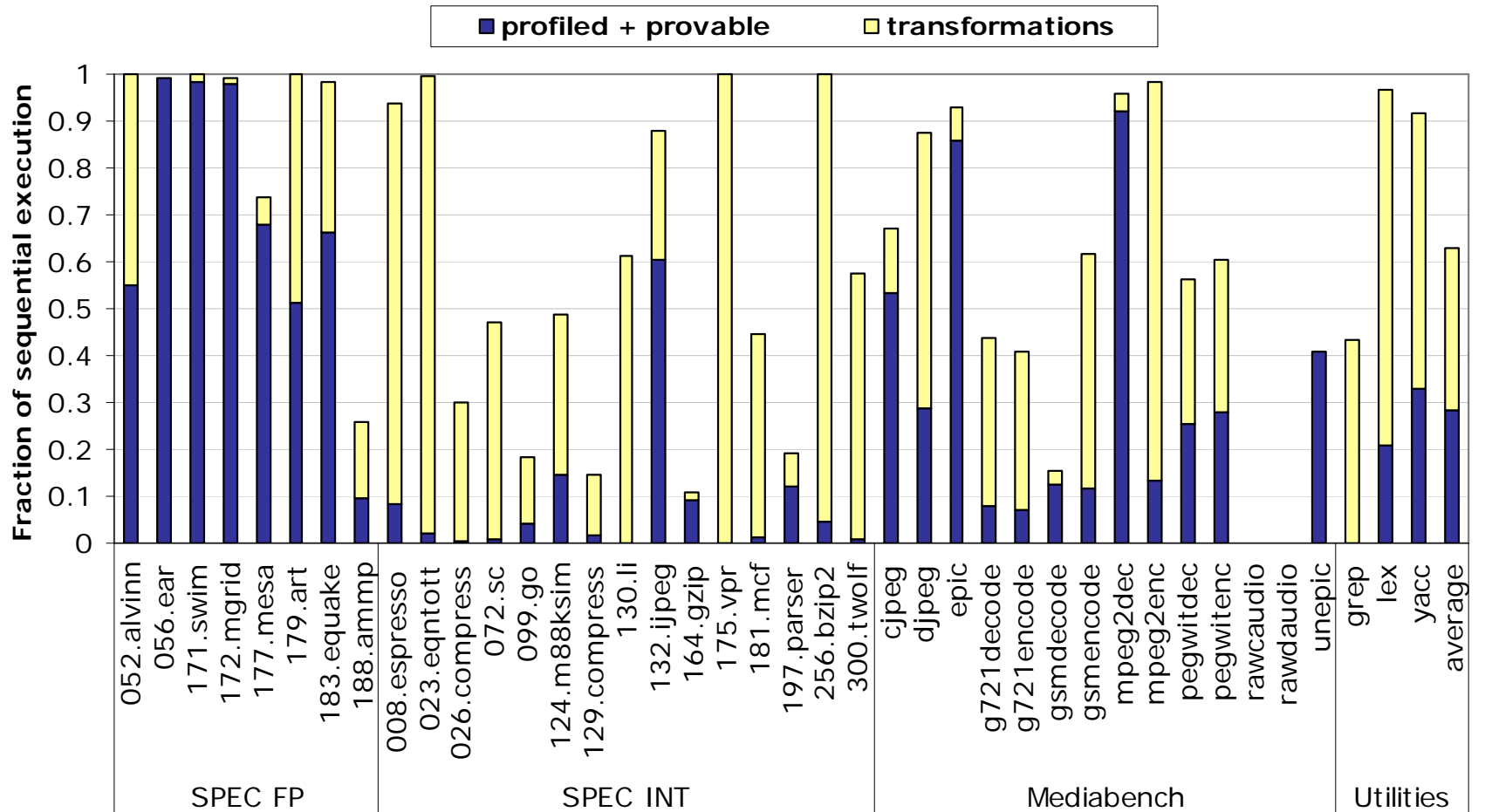
1 %



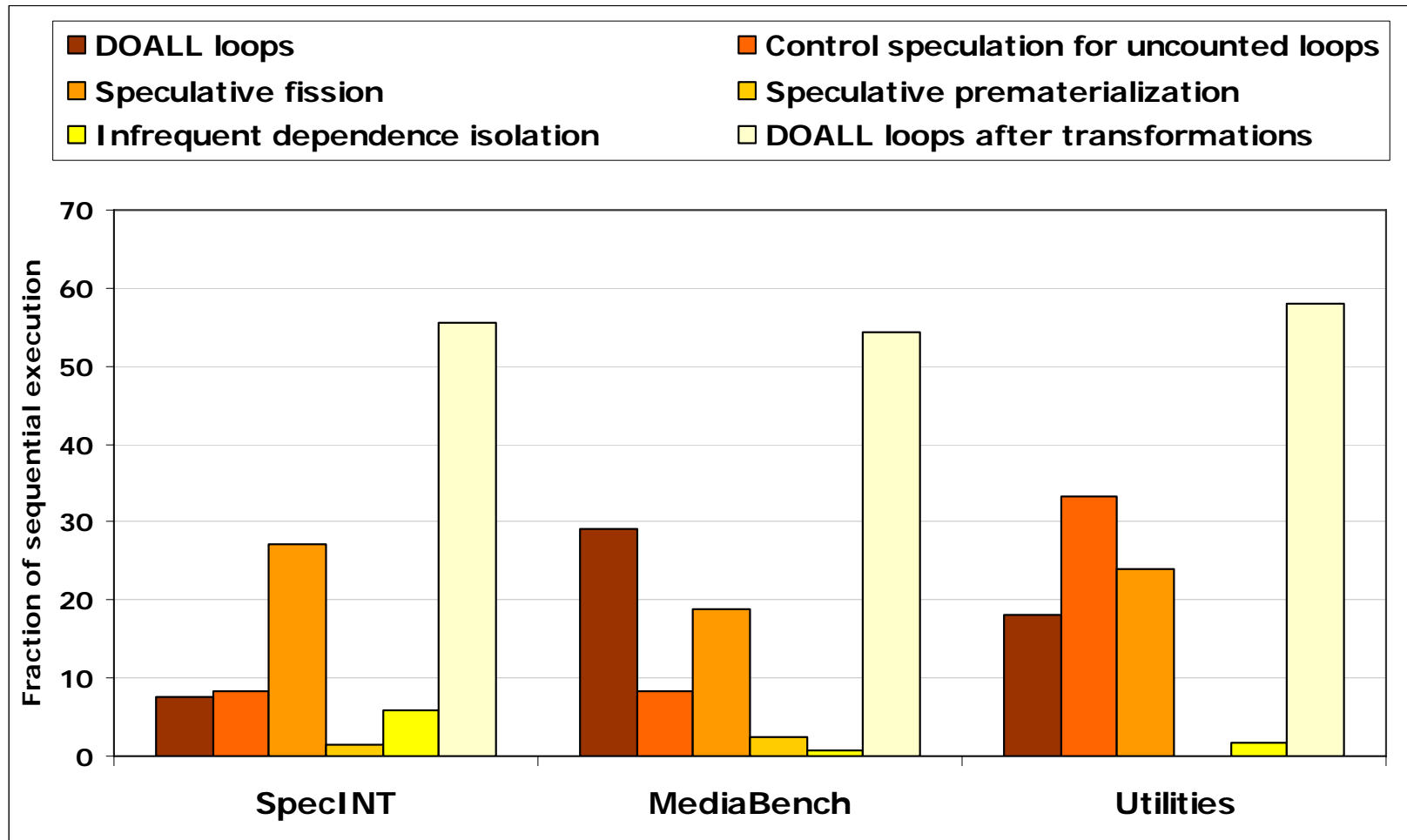
DOALL Coverage – Profiled and Transformed



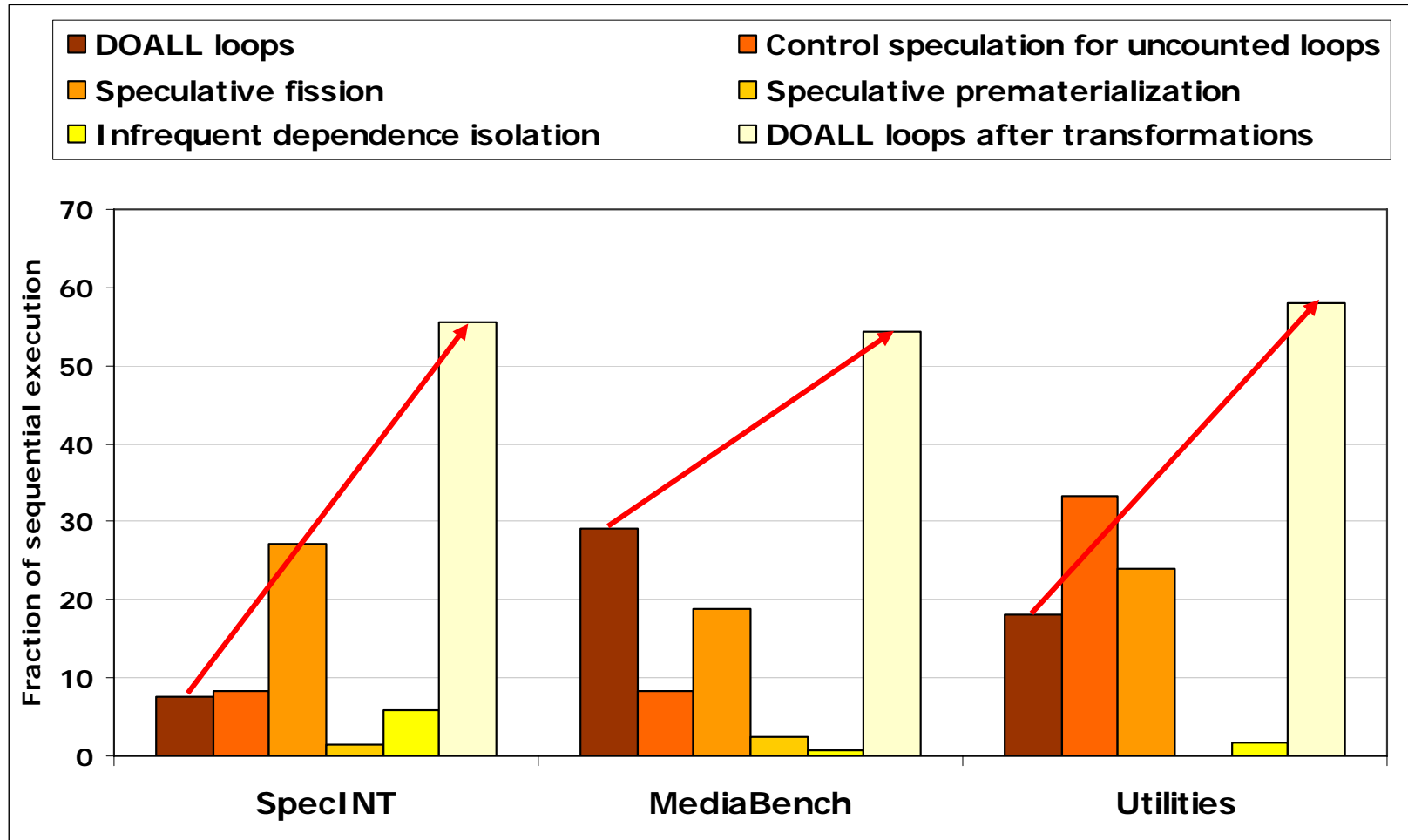
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Coverage Breakdown



Coverage Breakdown

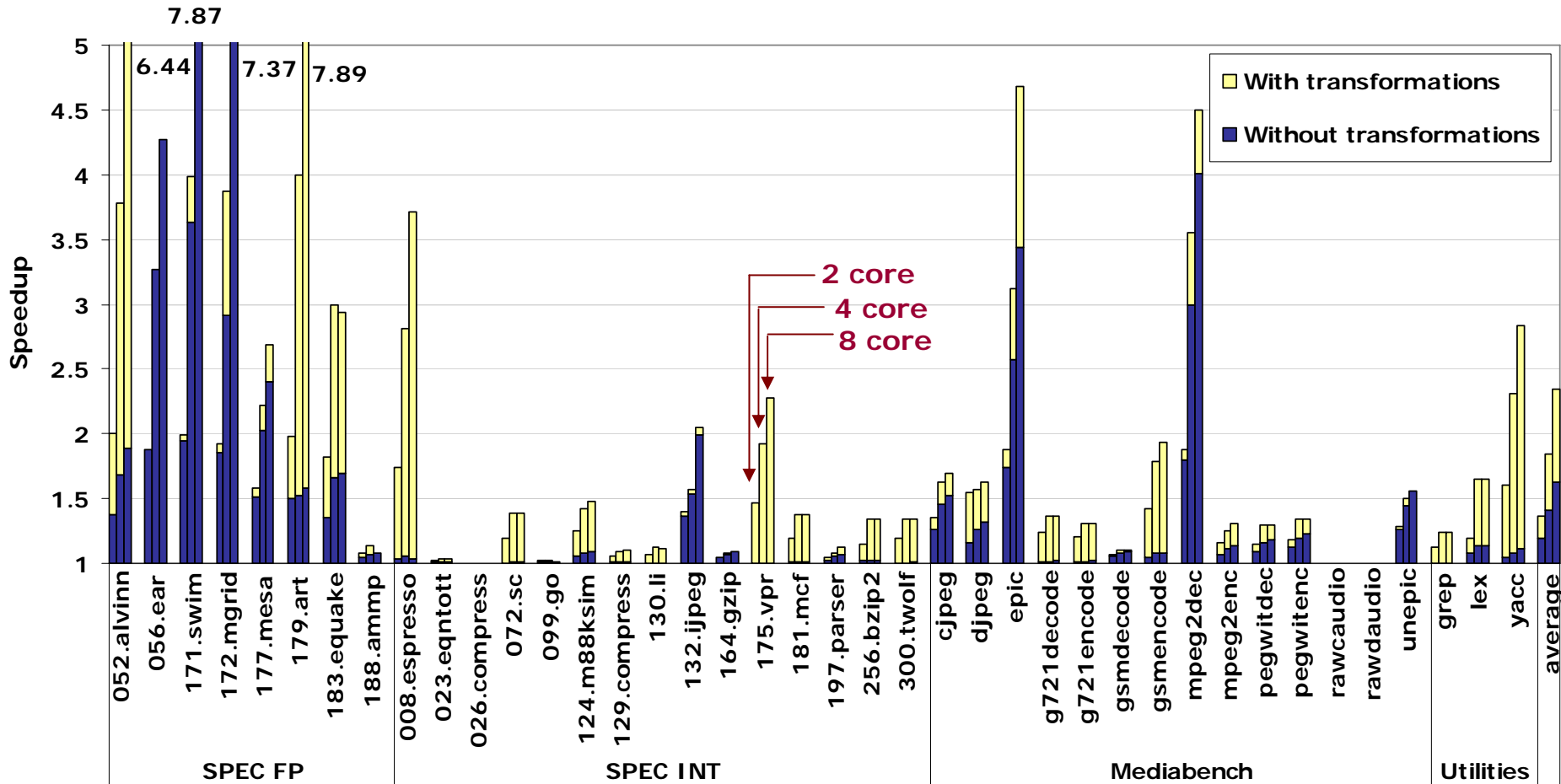


Experimental Setup

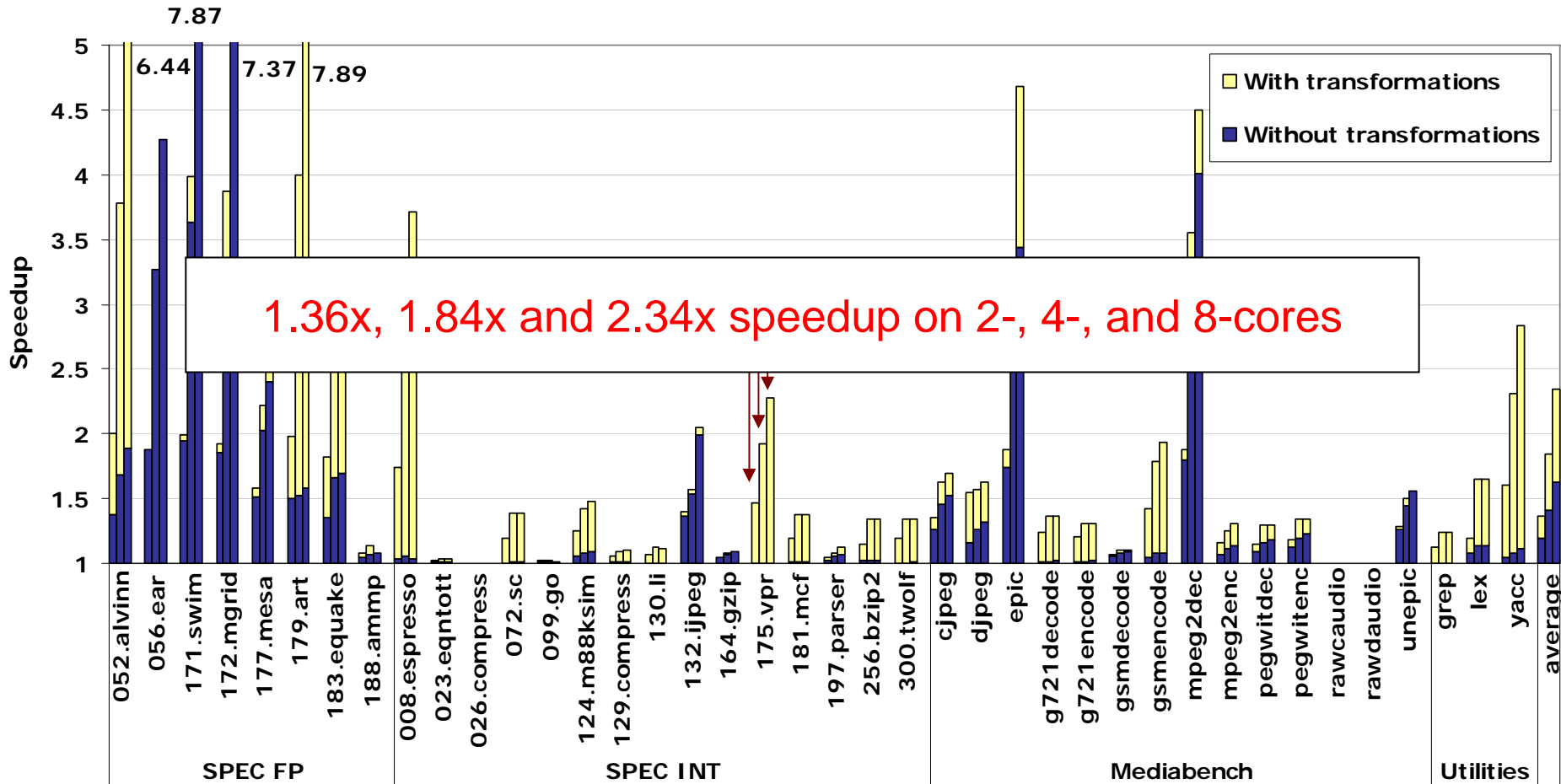
- **OpenIMPACT compiler**
- **Multicore simulator**
 - Simulates up to 8 ARM9-like processors
 - Models scalar operand network
 - Assumes perfect memory system
 - Uses STM library to emulate HTM functionality



Speedup



Speedup



Conclusion

- Figure out ways to use available resources for legacy applications
 - Codes like error handlers, linked list & tree traversal limit parallelism
- Compiler analysis and optimization looks promising
- 1.84x speedup on 4 cores after transformations compared to 1.41x

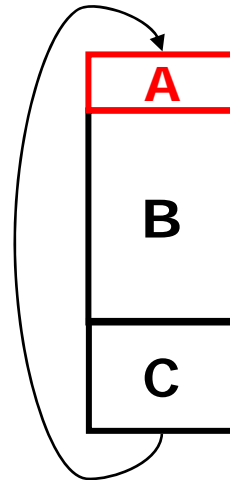


Questions?

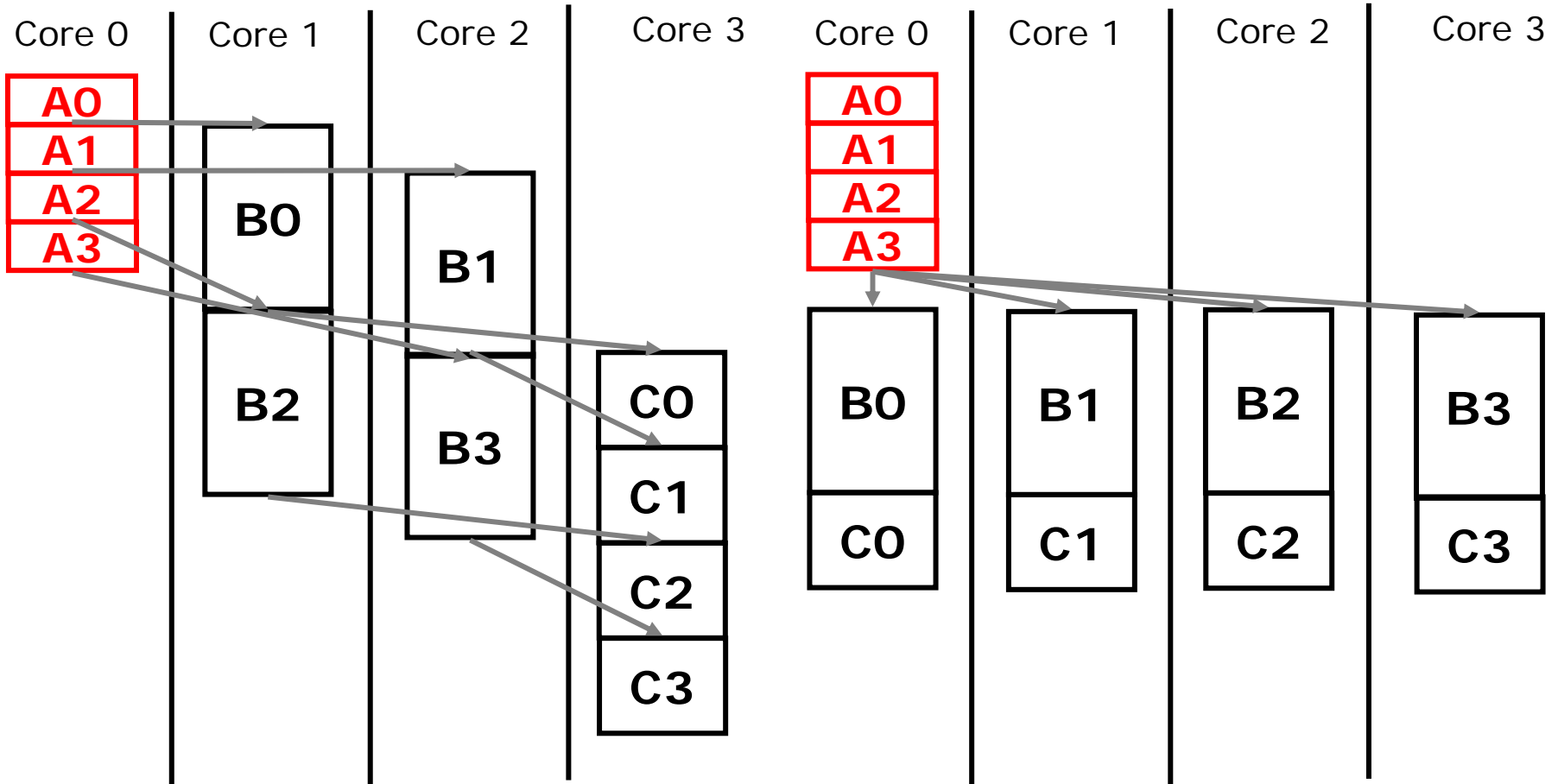
Thank you!



SpecDSWP vs. Speculative Fission



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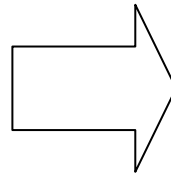
Speculative Prematerialization

```
for (...) {  
1:  current = ...;  
2:  work(last);  
3:  last = current;  
}
```



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      }  
XCOMMIT
```

